

METHOD AND APPARATUS FOR ERROR DETECTION

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METHOD AND APPARATUS FOR ERROR DETECTION**Related Applications**

This application is a continuation-in-part application of United States
5 application Serial No. 10/390,996, filed on March 17, 2003, which claims priority of
United States provisional application Serial Number 60/370,352, filed April 5, 2002.

Field of the Invention

This application relates generally to data communication and/or storage, and
10 more particularly to error detection.

Background of the Invention

In the field of digital data storage, data reliability is critical. Specifically, it is
important that the user data that are retrieved from a medium match the data that were
15 written to and stored on the medium. For a variety of reasons, the retrieved data may
differ from the data that were originally stored. Any differences between the stored
data and the retrieved data are considered errors in the data. Traditional methods for
ensuring data reliability have included error detection and error correction. Typical
error detection and correction techniques involve appending parity bits to the user
20 data during an encoding process to form a code word prior to storage. When the code
word (user data with parity bits) is later retrieved from the medium, it is decoded,
whereby the parity bits are used to detect and correct errors. Essentially, the parity
symbols provide redundancy, which may be used to check that the data were read
correctly from the medium.

25 Digital data is typically partitioned into a number of symbols, each consisting
of a fixed number of bits. For example, in the field of data storage, 8-bit symbols or
“bytes” are commonly used. An h -bit symbol may be viewed as an element of the
Galois Field $GF(2^h)$, which is a finite field having unique mathematical properties.
By treating the data as Galois field elements, mathematical operations may be
30 performed on the symbols in a data storage device to reach useful results, including
checking for errors. Error detection and correction algorithms, such as those used
with the well-known Reed-Solomon (RS) codes, take advantage of the mathematical
properties of Galois Fields. An error correction algorithm is able to correct up to a

maximum number of symbol errors. The maximum number of symbol errors that the algorithm can correct is referred to as the “correction power” of the code. Error correction algorithms are able to correct errors primarily because a limited number of data blocks constitute the valid code words that may be stored on the medium.

5 Typically, before user data is stored, it is first encoded with parity symbols for the sole purpose of error detection. These parity symbols are computed from the user data and the block of data consisting of the user data and the parity symbols forms a code word in an error detection code (EDC). The parity symbols will be referred to as EDC parity and the block of data together with its EDC parity will be referred to as an
10 EDC codeword. (For many classes of codes, such as the RS codes, the code symbols are viewed as elements of a Galois field and the code word is viewed as a polynomial whose coefficients are those Galois field elements. The defining property of the code is that certain values of these polynomials are equal to zero. These codes are called “polynomial codes”.)

15 In addition, the user data and EDC parity (EDC codeword) may be encoded with additional parity symbols for the purpose of error correction. These parity symbols are computed from the user data and EDC parity and the block of data consisting of the user data, the EDC parity, and the additional parity symbols form a code word in an error correction code (ECC). The additional parity symbols will be
20 referred to as ECC parity. The entire block of data together with its EDC parity and ECC parity will be referred to as an ECC codeword. During decoding, while the erroneous data is retrieved, two sets of “syndromes”, one associated with the EDC and the other associated with the ECC, are computed. The two sets of syndromes are referred to as the EDC syndromes and the ECC syndromes. In the case of polynomial
25 codes, these syndromes are the polynomial values used to define the codes, which are equal to zero when the data block constitutes a valid codeword. Thus, if the EDC syndromes are non-zero, i.e. if any bit in any syndrome is 1, an error has occurred in the EDC codeword. Similarly if the ECC syndromes are non-zero, an error has occurred in the ECC codeword. Furthermore, if an error is identified by the ECC
30 syndromes, an error correction algorithm may then use the ECC syndromes to attempt to correct the error.

A typical error correction algorithm applies a minimum distance rule, in which a block of data containing errors (an “invalid” or “corrupted” codeword) is changed to

the “closest” valid codeword. The “distance” between two blocks of data is the number of symbols in which the blocks differ, so that the closest codeword to a block of data is the codeword which differs from that block in as few symbols as possible.

This is referred to as “maximum likelihood decoding” because an error event in which

5 a small number of symbols are corrupted is generally more likely to occur than an event in which a large number of symbols are corrupted. However, in some cases, for example when massive data corruption occurs, the closest codeword to a corrupted codeword may not be the codeword originally written to the storage medium. In this instance, the algorithm will still “correct” the codeword to the closest valid codeword.

10 Such a “miscorrection” results in an undetected corruption of user data. Clearly, a robust error control system must include mechanisms that guard against miscorrections. One such mechanism is contained in the error correction algorithm itself: generally when an error event beyond the correction power of a code occurs, then with high probability the algorithm will detect that the errors are uncorrectable.

15 A second mechanism against miscorrection is the EDC. If the error correction algorithm has restored a corrupted codeword to the codeword originally written to the medium, then in particular the user data and EDC parity symbols have been restored. Thus, if the EDC syndromes are recomputed from the corrected data, they will all be zero. If a (possibly erroneous) correction has been performed and the recomputed
20 EDC syndromes are not all zero, then the EDC has detected a miscorrection. In this way, the EDC reduces the likelihood of undetected data corruption even further.

Current approaches to decoding data involve implementations of Horner's algorithm, a key equation solver, a Chien search, and Forney's algorithm. Horner's algorithm is a method for evaluating polynomials and is used to compute the

25 polynomial values that comprise the EDC and ECC syndromes. An error locator polynomial and an error evaluator polynomial are computed from the ECC syndromes by a key equation solver, such the Berlekamp-Massey algorithm. The roots of the error locator polynomial are Galois field elements, which correspond to locations of errors in the ECC codeword. The roots of the polynomial, and hence the locations of
30 the errors, can be computed by a systematic search called a Chien search. Once an error location has been identified, the “error value” needed to correct the error can be computed by Forney's algorithm. It is desirable to use Horner's algorithm to

recompute EDC syndromes after error correction has been performed, but current approaches have a number of drawbacks.

One approach is to store the corrupted user data and EDC parity symbols in a buffer, perform corrections on the data in the buffer, and then recompute the EDC syndromes as the corrected data are read from the buffer. In this case all the EDC syndromes should be zero. The drawback to this approach is the latency it adds to the system. Syndrome computation will not be complete until the last code symbol has been read from the buffer and at that point user data may already have been transferred to the host computer system. The host system must then be informed to disregard the data it has received. This is undesirable even though the storage device will most likely recover the data through a retry methodology such as rereading the data from the storage medium. To avoid additional system latency, it is desirable to recompute the EDC syndromes in parallel with the Chien search, so that the EDC will detect an ECC mis-correction before any user data have been transferred to the host. This approach is facilitated by the fact that the EDC syndromes can be computed from the error locations and values alone, instead of from the entire block of corrupted data. In this methodology, the EDC syndromes computed from the correction pattern are compared with the syndromes that were computed when the corrupted data were originally read from the medium. If the two sets of syndromes do not match, then the correction pattern does not match the actual error pattern and thus a mis-correction has been detected.

While it would be desirable to use Horner's algorithm to recompute the EDC syndromes from the error pattern, a difficulty arises from the order in which Horner's algorithm and the Chien search process codeword symbols. When a codeword is treated as a polynomial with Galois field coefficients, the coefficients of highest order are the first to be written to or read from the medium. This enables the use of Horner's algorithm, which processes the polynomial coefficients in descending order. However, the simplest implementation of a Chien search processes the locations corresponding to polynomial terms in ascending order, which is the "wrong direction" for Horner evaluation. The EDC syndromes can be computed from the error pattern by other methods, which require hardware more expensive than that for Horner evaluation.

It is with respect to these and other considerations that the present invention has been developed.

Summary of the Invention

5 One of the purposes of the present invention is to enable the use of Horner's algorithm for the computation of EDC syndromes from the computed error pattern. Specifically, "transformed" EDC syndromes are computed during the read back of data and parity from the medium. The transformed syndromes are values of the polynomial whose coefficients occur in reverse order from that of the EDC codeword
10 polynomial. By reversing the order of the coefficients, the Chien search now processes the terms in descending order which is the right direction for Horner evaluation.

The present invention is described with specific reference to data storage on a magnetic medium. It is to be understood, however, that the present invention applies
15 equally to data storage/retrieval from any type of medium for digital data storage and applies to data transmission or transfer systems and methods from one point to another with confirmation of data integrity, e.g., in which error detection and correction are needed.

These and various other features as well as advantages which characterize the
20 present invention will be apparent from a reading of the following detailed description and a review of the associated drawings.

Brief Description of the Drawings

FIG. 1 is a plan view of a disc drive incorporating a preferred embodiment of
25 the present invention showing the primary internal components.

FIG. 2 is a functional block diagram of the disc drive of FIG. 1 interacting with a host computer in accordance with a preferred embodiment of the present invention.

FIG. 3 illustrates an embodiment of a data transfer system that may be
30 employed and the disc drive of FIG. 1.

FIG. 4 illustrates exemplary code words that may be transferred and analyzed for errors in an embodiment of the present invention.

FIG. 5 is a module diagram illustrating primary functional modules of a decoder of FIG. 3 in accordance with an embodiment of the present invention.

FIG. 6 illustrates one embodiment of a transformed error detection code (EDC) syndrome generator in accordance with the present invention.

5 FIG. 7 illustrates a circuit diagram in accordance with an embodiment of the EDC syndrome generator of FIG. 6.

FIG. 8 illustrates a circuit diagram in accordance with an embodiment of the EDC multiplier generator of FIG. 6.

10 FIG. 9 illustrates a circuit diagram in accordance with an embodiment of the error locator and transformed error generator of FIG. 5.

FIG. 10 illustrates a circuit diagram of an EDC syndrome computer in accordance with an alternative embodiment of the present invention.

FIG. 11 illustrates a circuit diagram of an EDC syndrome computer in accordance with another embodiment of the present invention.

15 FIG. 12 is an operation flow diagram illustrating exemplary operations employed by an embodiment of an error detection system.

FIG. 13 is an exemplary circuit for a polynomial code encoder.

FIG. 14 is an exemplary circuit for a concatenated encoding system in accordance with an embodiment of the present invention.

20 FIG. 15 illustrates exemplary code words that may be transferred and analyzed for errors in an embodiment of the present invention.

FIG. 16 is an exemplary circuit for computing polynomial values of $\tilde{c}_{EDC}(x)$ and $\tilde{c}_{ECC}(x)$ in accordance with an embodiment of the present invention.

25 FIG. 17 is an exemplary EDC encoder circuit in which ECC and EDC symbol sizes differ by a factor of 2.

FIG. 18 is an exemplary EDC syndrome computer in accordance with another alternative embodiment of the present invention utilized in conjunction with the EDC encoder circuit of FIG. 17.

FIG. 19 is an alternative EDC syndrome computer circuit.

30 FIG. 20 is an alternative transformed EDC syndrome computer circuit in accordance with the present invention.

FIG. 21 is a transformed EDC syndrome recomputing circuit in accordance with another embodiment of the present invention.

Detailed Description

Embodiments of the present invention are described with reference to a series
5 of figures. Generally, embodiments of the present invention relate to data
transmission systems and methods and those systems and methods, for example,
incorporated in a data storage device, such as a disc drive, for decoding data that are
retrieved from a storage medium in the storage device. More particularly,
embodiments relate to detecting errors in retrieved data to determine whether to
10 correct the data and/or retrieve the data again. More particularly still, embodiments
relate to performing error detection on data that has been corrected in parallel with
identifying errors in the data. By validating 'corrected' data while retrieved data is
being corrected, performance may be improved while the likelihood of passing
incorrect data to a host computer is substantially reduced.

15 A disc drive **100** incorporating a preferred embodiment of the present
invention is shown in FIG. 1. The disc drive **100** includes a baseplate **102** to which
various components of the disc drive **100** are mounted. A top cover **104**, shown
partially cut away, cooperates with the baseplate **102** to form an internal, sealed
environment for the disc drive in a conventional manner. The components include a
20 spindle motor **106**, which rotates one or more discs **108** at a constant high speed.
Information is written to and read from tracks on the discs **108** through the use of an
actuator assembly **110**, which rotates during a seek operation about a bearing shaft
assembly **112** positioned adjacent the discs **108**. The actuator assembly **110** includes
a plurality of actuator arms **114** which extend towards the discs **108**, with one or more
25 flexures **116** extending from each of the actuator arms **114**. Mounted at the distal end
of each of the flexures **116** is a read/write transducer head **118**, which includes an air
bearing slider enabling the head **118** to fly in close proximity above the corresponding
surface of the associated disc **108**.

During a seek operation, the track position of the heads **118** is controlled
30 through the use of a voice coil motor (VCM) **124**, which typically includes a coil **126**
attached to the actuator assembly **110**, as well as one or more permanent magnets **128**
which establish a magnetic field in which the coil **126** is immersed. The controlled
application of current to the coil **126** causes magnetic interaction between the

permanent magnets **128** and the coil **126** so that the coil **126** moves in accordance with the well-known Lorentz relationship. As the coil **126** moves, the actuator assembly **110** pivots about the bearing shaft assembly **112**, and the heads **118** are caused to move across the surfaces of the discs **108**.

5 The spindle motor **106** is typically de-energized when the disc drive **100** is not in use for extended periods of time. The heads **118** are moved over park zones **120** near the inner diameter of the discs **108** when the drive motor is de-energized in this exemplary embodiment. The heads **118** are secured over the park zones **120** through the use of an actuator latch arrangement, which prevents inadvertent rotation of the
10 actuator assembly **110** when the heads are parked.

 A flex assembly **130** provides the requisite electrical connection paths for the actuator assembly **110** while allowing pivotal movement of the actuator assembly **110** during operation. The flex assembly includes a printed circuit board **132** to which head wires (not shown) are connected; the head wires being routed along the actuator
15 arms **114** and the flexures **116** to the heads **118**. The printed circuit board **132** typically includes circuitry for controlling the write currents applied to the heads **118** during a write operation and a preamplifier for amplifying read signals generated by the heads **118** during a read operation. The flex assembly terminates at a flex
20 bracket **134** for communication through the baseplate **102** to a disc drive printed circuit board (not shown) mounted to the bottom side of the disc drive **100**.

 In the exemplary embodiment shown in FIG. 1, the write portion of the transducer head **118** in combination with current-controlling circuitry may generally be referred to as a communication module for communicating data onto the disc **108**. The read portion of the transducer head **118** in combination with the preamplifier may
25 be referred to as a retrieving module, whereby data is retrieved from the disc **108**. In general, a communication module includes any hardware, software, and/or firmware operable to communicate data via or to a medium. Likewise, in general, a retrieving module includes any hardware, software, and/or firmware operable to receive data from the media. While embodiments described herein are directed at use in a disc
30 drive, it is to be understood that other types of media, such as communications channels, and devices, such as transmitters and receivers, may advantageously employ embodiments of the present invention.

Referring now to FIG. 2, shown therein is a functional block diagram of the disc drive 100 of FIG. 1, generally showing the main functional circuits which are typically resident on a disc drive printed circuit board and which are used to control the operation of the disc drive 100. As shown in FIG. 2, the host 200 is operably
5 connected to a controller ASIC (application specific integrated circuit) 202 via control lines 204, data lines 206, and interrupt lines 208. The controller 202 typically includes an associated buffer 210, which facilitates high-speed data transfer between the host 200 and the disc drive 100. Data to be written to the disc drive 100 are passed from the host to the controller 202 and then to a read/write channel 212, which
10 encodes and serializes the data.

The controller 202 includes a coder/decoder (CODEC) 213 for encoding and decoding data. The CODEC 213 employs unique systems and methods for ensuring data reliability and timing recovery for a given code rate. Embodiments of the CODEC 213 are described with reference to functional block diagrams and operation
15 flow diagrams in more detail below.

The read/write channel 212 also provides the requisite write current signals to the heads 118. To retrieve data that have been previously stored by the disc drive 100, read signals are generated by the heads 118 and provided to the read/write channel 212, which processes and outputs the retrieved data to the controller 202 for
20 subsequent transfer to the host 200. Such operations of the disc drive 100 are well known in the art and are discussed, for example, in U.S. Pat. No. 5,276,662 issued Jan. 4, 1994 to Shaver et al.

As also shown in FIG. 2, a microprocessor 216 is operably connected to the controller 202 via control lines 218, data lines 220, and interrupt lines 222. The
25 microprocessor 216 provides top level communication and control for the disc drive 100 in conjunction with programming for the microprocessor 216 which is typically stored in a microprocessor memory (MEM) 224. The MEM 224 can include random access memory (RAM), read only memory (ROM) and other sources of resident memory for the microprocessor 216. Additionally, the microprocessor 216
30 provides control signals for spindle control 226, and servo control 228.

A data transfer system 300 in accordance with the invention is illustrated in FIG. 3. The data transfer system 300 includes one embodiment of the CODEC 213 (FIG. 2) in combination with a data transfer medium 306. In this particular

embodiment, the CODEC **213** includes an encoder **302**, and a decoder **304**, which encode and decode data respectively. The encoder **302** receives input data, $d(x)$, and outputs encoded data, $c(x)$. The encoded data, $c(x)$, is communicated via a data transfer medium **306**. The data transfer medium **306** may be any communication
5 channel, storage medium, or any other data transfer mechanism as may be known in the art. For example, the data transfer medium **306** may be a magnetic disc such as the disc **108** of FIG. 1.

One characteristic of the data transfer medium **306** is the existence of noise or other disturbance that may impart errors in the encoded data, $c(x)$. Noise as used
10 herein refers to any phenomenon, random, deterministic, or otherwise, which is associated with the transfer of data from the medium **306**, and which tends to cause information (e.g., bits) in the encoded data to change. Thus, data transfer from/to the medium **306** imparts noise **308** upon the encoded data, $c(x)$. In the diagram shown in FIG. 3, the medium **306** is abstracted as including an addition function **310**, whereby
15 the noise **308** is added to the encoded data, $c(x)$. It is to be understood, however, that in general, noise can have other effects upon $c(x)$ besides, or in combination with, additive effects.

Noise may be imparted on data in the disc drive **100** at any point along the data path. By way of example, and not limitation, the data transfer medium **306** in the
20 disc drive **100** may include the disc **108** shown in FIG. 2. The data transfer medium **306** may further include the read/write channel **212** and the read/write head **118**. After data are written to the disc **108**, disturbances in the disc drive **100** may cause errors to arise in the data stored on the disc **108**. Additionally, noise **308** may cause errors to arise in data as the data are being read from the disc **108**. Thus,
25 noise **308** may be imparted upon data when the data are in the read/write channel **212** before or after the data are written to the disc **108**.

Errors resulting from noise as the data are read from the medium are often called read errors and may be detected using an embodiment of the present invention. Once detected, the read errors may be corrected or, if it is not possible to correct the
30 read errors, the data may be retrieved again from the disc through retry operations. In an embodiment where the data transfer medium **306** is a data disc **108**, a number of factors may contribute to the noise **308**. For example, the head (e.g., the head **118** of FIG. 1) may not be centered on the center of the data track from which data are being

read. When the head 118 is not centered properly, data may not be read properly. Often, if read errors occur because of improper head position, the head may be repositioned to be more in line with the track center to improve data reading. Many other conditions (besides head mispositioning) may arise in a disc drive, which may
5 cause data to be improperly read from the disc.

FIG 13 illustrates a hardware implementation of a standard encoder for a systematic polynomial code, which is well understood by someone skilled in the art. The user data to be encoded 415 are partitioned into k data symbols $d_{k-1}, d_{k-2}, \dots, d_1, d_0$. Each symbol consists of h bits and is viewed as an element of the Galois field $GF(2^h)$. The user data 415 are the inputs to a parity generator 416, which reads one
10 symbol per clock cycle starting with d_{k-1} and ending with d_0 , so that the transfer of the data symbols lasts k clock cycles. The outputs 417 of the parity generator 416 are partitioned into r parity symbols $p_{r-1}, p_{r-2}, \dots, p_1, p_0$. Again each symbol consists of h bits and is viewed as an element of the Galois field $GF(2^h)$. The parity symbols 417
15 are transferred from the parity generator 416 one symbol per clock starting with p_{r-1} and ending with p_0 . The transfer of the parity symbols 417 begins immediately after the last data symbol d_0 has been transferred and lasts r clock cycles. The data symbols 415 and the parity symbols 417 are the inputs to a multiplexer 418. When
20 the user data symbols 415 are read by the parity generator 416, they also pass through the multiplexer 418 and are the outputs 420 of the encoder block. When the parity symbols 417 are transferred from the parity generator 416, then they pass through the multiplexer 418 and are the outputs 420 of the encoder block. During the first k clock cycles of the transfer, a control signal 419 determines that the outputs 420 are user data symbols. During the next r clock cycles, the control signal 419 determines that
25 the outputs 420 are parity symbols. In this way, the outputs 420 constitute a codeword, whose transfer takes $k + r$ clock cycles. The outputs 420 of the encoder block are written to a storage medium or may be inputs to another block in the error control system.

FIG 4 illustrates the case where the data and parity symbols are transferred to
30 the medium (e.g., storage medium or communication medium), in the form of an original codeword 402. The original codeword 402 is made up of two portions. The first portion 404 consists of user data. The user data are the series of data symbols,

d_{k-1} , d_{k-2} , and so on. The second portion **406** includes parity symbols p_{r-1} , p_{r-2} , and so on.

The original codeword **402** is transferred to a medium, such as a magnetic disc. The original codeword **402** is later retrieved from the medium and decoded to
 5 detect any errors. After the original codeword **402** is retrieved, it is represented as a retrieved codeword **408**. The retrieved code word **408** may differ from the original codeword **402** because read errors or other errors may arise. The retrieved codeword **408** is made up of retrieved user data **410** and retrieved parity data **412**.

The retrieved user data **410** include retrieved user symbols, \tilde{d}_{k-1} , \tilde{d}_{k-2} , and so on.

10 The retrieved parity data **412** include retrieved parity symbols \tilde{p}_{r-1} , \tilde{p}_{r-2} , and so on. The retrieved parity data **412** are used to detect errors in symbols of the retrieved codeword **408**.

As is shown in more detail below, the retrieved symbols of the retrieved user data **410** and the retrieved parity data **412** are used to calculate syndromes. The
 15 values of the syndromes indicate whether any bits in the retrieved code word **408** differ from the code word **402**, and hence whether errors have arisen in the retrieved code word **408**.

Referring to FIG. 3 and FIG. 4 together, the decoder **304** retrieves the transferred encoded data $\tilde{c}(x)$ **408** from the channel **306** as it may have been changed
 20 by the medium and/or misread. The decoder **304** uses the retrieved parity data $\tilde{p}(x)$ **412** to determine the user data $d(x)$ **404** from the retrieved codeword $\tilde{c}(x)$ **408**. The retrieved parity $\tilde{p}(x)$ **412** is the original parity $p(x)$ including any changes to $p(x)$ due to the channel **306** or a misread. The output of the decoder **304** is $\tilde{d}(x)$ **410**, which may differ from $d(x)$ **404** if uncorrectable errors were imparted on $c(x)$ **402** as
 25 it was transferred over the medium **306** and/or retrieved from the medium **306**. The decoder **304** is designed to be able to correct up to a specified number of errors; however, if more errors occur than the specified number, then the decoder **304** may not be able to derive $d(x)$ **404**, but rather $\tilde{d}(x)$ **410**. As such, $\tilde{d}(x)$ **410** may differ from $d(x)$ **404**.

30 Transferred data, such as the data illustrated in FIG. 4, may be represented as a polynomial. This polynomial is generally a summation of products of elements from

a Galois field $GF(2^h)$ with a power of a variable x . The polynomial representation will assist the reader in understanding the significant utility of embodiments of the present invention. Thus, user data $d(x)$ 404 may be represented as a “data polynomial” as shown in equation (1) below.

5

$$(1) \quad d(x) = d_{k-1}x^{k-1} + d_{k-2}x^{k-2} + \cdots + d_2x^2 + d_1x^1 + d_0$$

In general, $d(x)$ 404 represents a series of symbols represented by the coefficients, d_i . Each coefficient, d_i represents the i^{th} symbol in $d(x)$ 404, and a power x^i of a variable x holds the place of each coefficient, d_i , according to the order of the coefficient in the data block. The coefficient d_{k-1} is the first symbol in the block and d_0 is the last.

10

Likewise, the original parity $p(x)$ 406 may be represented as a “parity polynomial” as shown in equation (2) below:

15

$$(2) \quad p(x) = p_{r-1}x^{r-1} + p_{r-2}x^{r-2} + \cdots + p_2x^2 + p_1x^1 + p_0,$$

where r parity symbols p_i are computed based on the user data $d(x)$ 404 and the particular encoding algorithm being used. During encoding, the r parity symbols p_i are appended to the data $d(x)$ 404 to create the original codeword $c(x)$ 402. The data, $d(x)$, is input into the encoder 404 for error detection/correction encoding. The encoder calculates parity symbols and appends the symbols onto the data block $d(x)$. The output of the ECC encoder is an encoded data block $c(x)$. For example, the encoder 404 may employ a Reed-Solomon (RS) encoding algorithm.

20

25

The original codeword $c(x)$ 402 can similarly be represented as a “codeword polynomial” as shown in equation (3) below:

$$(3) \quad c(x) = d(x)x^r + p(x) = d_{k-1}x^{r+k-1} + \cdots + d_0x^r + p_{r-1}x^{r-1} + \cdots + p_0.$$

30

During encoding, the parity symbols p_i are chosen so that the polynomial value $c(a) = 0$, for all a in a certain subset A . The subset A typically has r elements in a Galois field, which may be $GF(2^h)$, wherein h is the number of bits per symbol, or

another Galois field containing $GF(2^h)$. The symbols p_i may be generated in any manner consistent with the error detection/correction algorithm being used in a particular implementation. The particular manner in which the symbols p_i are calculated is not particularly relevant to an embodiment of the present invention.

5 Thus, the particular steps, operations, and systems involved in generating the symbols p_i are not discussed in detail herein. Those skilled in the art are referred to "Error-Correction Coding for Digital Communications," by Clark and Cain, for a more detailed discussion of parity symbol generation.

10 After the data are retrieved from the medium **306**, it is assumed that errors may have been imparted on the code word $c(x)$. Errors are represented by $e(x)$ and are assumed to be added to the code word $c(x)$. Thus, the retrieved data $\tilde{c}(x)$ may be represented mathematically by Equation (4) below:

$$(4) \quad \tilde{c}(x) = c(x) + e(x).$$

15

It will be appreciated that, by design, the value $c(a)$ is equal to zero. Thus, the following is true:

$$(5) \quad \tilde{c}(a) = e(a).$$

20

The respective data retrieved in the data transfer system may be represented in polynomial form as shown in Equations (6), (7), and (8).

$$(6) \quad \tilde{d}(x) = \tilde{d}_{k-1}x^{k-1} + \tilde{d}_{k-2}x^{k-2} + \cdots + \tilde{d}_2x^2 + \tilde{d}_1x^1 + \tilde{d}_0,$$

25

$$(7) \quad \tilde{p}(x) = \tilde{p}_{r-1}x^{r-1} + \tilde{p}_{r-2}x^{r-2} + \cdots + \tilde{p}_2x^2 + \tilde{p}_1x^1 + \tilde{p}_0,$$

$$(8) \quad \tilde{c}(x) = \tilde{d}_{r-1}x^{r+k-1} + \cdots + \tilde{d}_0x^r + \tilde{p}_{r-1}x^{r-1} + \cdots + \tilde{p}_0,$$

where $\tilde{d}(x)$ is the retrieved user data, which may have errors; $\tilde{p}(x)$ is the retrieved parity, which may have errors; and $\tilde{c}(x)$ is the retrieved code word.

30

In embodiments described herein, the logical operations of the encoder **302** and the decoder **304** may be implemented as a sequence of computer implemented

steps or program modules running on a microprocessor, such as, without limitation, a processor in a personal computer, computer workstation, or a disc drive (e.g., disc drive **100**). It will be understood to those skilled in the art that the encoder **302** and the decoder **304** of the present invention may also be implemented as interconnected
5 machine logic circuits or circuit modules within a computing system. The implementation is a matter of choice dependent on the performance requirements of the computing system implementing the encoder **302** and the decoder **304**.

The operations, structural devices, acts, and/or modules described herein may be implemented in software, in firmware, in special purpose digital logic, and/or any
10 combination thereof without deviating from the spirit and scope of the present invention as recited within the claims attached hereto. Furthermore, the various software routines or software modules described herein may be implemented by any means known in the art. For example, any number of computer programming languages, such as "C", "C++", Pascal, FORTRAN, assembly language, Java, etc.,
15 may be used. By way of further example, and not limitation, any scripting language known in the art may be used, such as Korn shell script. Furthermore, various programming approaches such as procedural, object oriented or artificial intelligence techniques may be employed.

The encoder **302** and the decoder **304** may be implemented as software
20 modules executed by a disc drive, such as the disc drive **100** illustrated in FIG. 1. As described in greater detail below, the encoder **302** may be employed to receive, store, convert, encode, and/or communicate digital data. The encoder **302** employs microprocessor readable media for carrying out the various tasks associated with encoding data and communicating the data to be retrieved and decoded by the decoder
25 **304**. Similarly the decoder **304** employs microprocessor readable media for carrying out the various tasks associated with retrieving and decoding the data.

FIG. 7 illustrates a circuit **700** for computing the polynomial value $\tilde{c}(a)$ in the case where the elements of A are in the Galois field $GF(2^h)$. Several such circuits are required, one for each value a in A . The circuit **700** includes an adder module **702**, a
30 multiplier **704**, and a bank of h flip-flops **706** (one of which is shown) generally coupled together in a feedback arrangement as shown. In general, the circuit **700** evaluates the retrieved code word $\tilde{c}(x)$ at a fixed value a to yield a syndrome. The

circuit 700 implements Horner's algorithm. As will be readily recognized, Horner's algorithm may be implemented with relatively simple, low-cost circuitry.

The retrieved code word $\tilde{c}(x)$ is input to an adder module 702. The adder module 702 typically includes a series of XOR gates that add the symbols in $\tilde{c}(x)$ to output from the multiplier 704. The Galois field coefficients of the retrieved code word $\tilde{c}(x)$ are preferably clocked into the circuit 700, and data are subsequently clocked through the circuit 700. In one embodiment of the adder module 702, exclusive 'or' operations are performed on the data input to the adder module. The output of the adder module 702 is clocked into the bank of flip-flops 706.

The flip-flops 706 are generally memory registers that include a bank of bits that alternate between states. It is to be understood that other types of hardware are known in the art that could be used instead of, or in combination with, the flip-flops 706. The flip-flops 706 are initialized to zero before the transfer of $\tilde{c}(x)$. The inputs to the flip-flops 706 are sequentially clocked in to the bank of bits and clocked out on a 'first-in-first-out' basis. The output of the flip-flops 706 includes an h-bit symbol that is fed into the multiplier 704.

The multiplier 704 multiplies the h-bit symbol from the flip-flops by a fixed value, a . The multiplier 704 may include any combinational logic, or software to perform the multiplication. By way of example, and not limitation, the multiplier 704 may be implemented in a microprocessor. Other, less expensive hardware, such as off-the-shelf integrated logic circuits may be used for the multiplier 704. Those skilled in the art will recognize other types of hardware, firmware, or software readily suited to implement the multiplier 704. The output of the multiplier 704 is clocked into the adder module 702.

The circuit 700 iteratively multiplies and sums symbols of $\tilde{c}(x)$ to generate the a syndrome. The output of the circuit 700 may be viewed as an evaluation of the equation (8) wherein x is set equal to the fixed value a . Because a set of fixed values a is employed in the error detection algorithm, an embodiment of a decoder may include a plurality of circuits 700 wherein each circuit employs one of the fixed values, a . As such, as the retrieved code word $\tilde{c}(x)$ is read from a medium (e.g., the disc 108 of FIG. 1), each symbol (coefficient) of $\tilde{c}(x)$ may be multiplexed into the circuits, one coefficient per clock cycle. Before syndrome computation begins, the

value in the flip-flops **706** represents the zero element in $GF(2^h)$. As each coefficient of $\tilde{c}(x)$ is clocked into the circuit, the value in the flip-flops **706** becomes the previous value stored in the flip-flops **706** multiplied by α plus the value of the coefficient. Thus, when the first coefficient \tilde{d}_{k-1} is clocked into the circuit, the value

5 in the flip-flops **706** becomes $0 \cdot \alpha + \tilde{d}_{k-1} = \tilde{d}_{k-1}$. When the second coefficient \tilde{d}_{k-2} is clocked into the circuit, the value in the flip-flops **706** becomes $\tilde{d}_{k-1} \cdot \alpha + \tilde{d}_{k-2}$. When the third coefficient \tilde{d}_{k-3} is clocked into the circuit, the value in the flip-flops **706** becomes $(\tilde{d}_{k-1} \cdot \alpha + \tilde{d}_{k-2}) \cdot \alpha + \tilde{d}_{k-3} = \tilde{d}_{k-1} \cdot \alpha^2 + \tilde{d}_{k-2} \cdot \alpha + \tilde{d}_{k-3}$. When the last coefficient \tilde{p}_0 is clocked into the circuit, the value in the flip-flops **706** becomes

10 $\tilde{c}(\alpha) = \tilde{d}_{k-1}\alpha^{r+k-1} + \dots + \tilde{d}_0\alpha^r + \tilde{p}_{r-1}\alpha^{r-1} + \dots + \tilde{p}_0$. The computation of the syndrome is complete after the last coefficient has been clocked into the circuit.

Preferred embodiments of the present invention involve a concatenated error control system in which there are two separate codes, an EDC (error detection code) and an ECC (error correction code). User data are first encoded with “EDC parity”,

15 then with “ECC parity” and in each case the encoder is of the type described in FIG. **13**. Specifically, the user data **415** again consist of k code symbols $d_{k-1}, d_{k-2}, \dots, d_1, d_0$ each consisting of h bits, which may be viewed as the coefficients of a data polynomial $d(x)$ as in equation (1). The EDC parity generator **416** computes r parity symbols **417** $p_{r-1}, p_{r-2}, \dots, p_1, p_0$ which may be viewed as the coefficients of a parity polynomial $p(x)$ as in equation (2). The codeword polynomial $c(x)$ in equation (3)

20 will be written as $c_{EDC}(x)$ in equation (9) to emphasize that it is a codeword in the sense of the error detection code. Thus,

$$(9) \quad c_{EDC}(x) = d(x)x^r + p(x) = d_{k-1}x^{r+k-1} + \dots + d_0x^r + p_{r-1}x^{r-1} + \dots + p_0.$$

25

The polynomial $c_{EDC}(x)$ plays the role of the data polynomial $d(x)$ for the ECC parity generator, so that the $r + k$ symbols $d_{k-1}, d_{k-2}, \dots, d_1, d_0, p_{r-1}, p_{r-2}, \dots, p_1, p_0$ are the inputs to the ECC parity generator. The ECC parity generator computes s parity symbols $q_{s-1}, q_{s-2}, \dots, q_1, q_0$ which may be viewed as the coefficients of a parity polynomial $q(x)$ as in equation (10):

30

$$(10) \quad q(x) = q_{s-1}x^{s-1} + q_{r-2}x^{s-2} + \cdots + q_2x^2 + q_1x^1 + q_0,$$

The parity symbols $q_{s-1}, q_{s-2}, \dots, q_1, q_0$ are appended to the symbols $d_{k-1}, d_{k-2}, \dots, d_1, d_0, p_{r-1}, p_{r-2}, \dots, p_1, p_0$ to create an ECC codeword, which may be viewed as a codeword polynomial $c_{ECC}(x)$ as in equation (11):

$$(11) \quad c_{ECC}(x) = c_{EDC}(x)x^s + q(x) \\ = d_{k-1}x^{r+s+k-1} + \cdots + d_0x^{r+s} + p_{r-1}x^{r+s-1} + \cdots + p_0x^s + q_{s-1}x^{s-1} + \cdots + q_0.$$

FIG. 14 illustrates a circuit 421 for the concatenated encoding system. The user data to be encoded 425 are partitioned into k data h -bit symbols $d_{k-1}, d_{k-2}, \dots, d_1, d_0$. The user data 425 are the inputs to an EDC parity generator 426, which reads one symbol per clock cycle starting with d_{k-1} and ending with d_0 . The outputs 427 of the parity generator 426 are r h -bit EDC parity symbols $p_{r-1}, p_{r-2}, \dots, p_1, p_0$. After d_0 has been read, the parity symbols 427 are transferred from the EDC parity generator 426 one symbol per clock starting with p_{r-1} and ending with p_0 . The data symbols 425 and the EDC parity symbols 427 are the inputs to a multiplexor 428. The multiplexor is controlled by a signal 429, so that the outputs 430 of the multiplexor are data symbols during the first k clock cycles of the transfer and are EDC parity symbols during the next r clock cycles. The outputs 430 constitute an EDC codeword and are the inputs to the ECC parity generator 431. The inputs $d_{k-1}, d_{k-2}, \dots, d_1, d_0, p_{r-1}, p_{r-2}, \dots, p_1, p_0$ are read by the ECC parity generator 431 one symbol per clock cycle starting with d_{k-1} and ending with p_0 . After p_0 has been read, the parity symbols 432 are transferred from the ECC parity generator 431 one symbol per clock starting with q_{s-1} and ending with q_0 . The EDC codeword symbols 430 and the ECC parity symbols 432 are the inputs to a multiplexor 433. The multiplexor is controlled by a signal 434, so that the outputs 435 of the multiplexor are EDC codeword symbols during the first $r + k$ clock cycles of the transfer and are ECC parity symbols during the next s clock cycles. The outputs 435 constitute an ECC codeword and are the outputs of the encoder block.

The EDC parity symbols p_i are chosen so that the polynomial value $c_{EDC}(a) = 0$, for all a in a certain subset A . The subset A typically has r elements in

a Galois field. The ECC parity symbols q_j are chosen so that the polynomial value $c_{ECC}(b) = 0$, for all b in a certain subset B . The subset B typically has s elements in a Galois field. The symbols p_i and q_j may be generated in any manner consistent with the error detection/correction algorithm being used in a particular implementation.

- 5 The particular manner in which the symbols p_i and q_j are calculated is not particularly relevant to an embodiment of the present invention.

FIG. 15 illustrates the case where the data, EDC parity, and ECC parity symbols are transferred to the medium (e.g., storage medium or communication medium), in the form of an original ECC codeword **452**. The original ECC
10 codeword **452** is made up of three portions. The first portion **454** consists of user data. The user data are the series of data symbols, d_{k-1} , d_{k-2} , and so on. The second portion **455** includes EDC parity symbols p_{r-1} , p_{r-2} , and so on. The third portion **456** includes ECC parity symbols q_{s-1} , q_{s-2} , and so on. The original EDC codeword **453** is made up of user data **454** and EDC parity **455**.

- 15 The original ECC codeword **452** is transferred to a storage medium, such as a magnetic disc. The original ECC codeword **452** is later retrieved from the medium and decoded to detect any errors. After the original ECC codeword **452** is retrieved, it is represented as a retrieved ECC codeword **458**. The retrieved ECC codeword **458** may differ from the original codeword **452** because read errors or other errors may
20 arise. The retrieved codeword **458** is made up of retrieved user data **460**, retrieved EDC parity data **461**, and retrieved ECC parity data **462**. Similarly, the retrieved EDC codeword **459** is made up of retrieved user data **460** and retrieved EDC parity **461**. The retrieved user data **460** include retrieved user symbols, \tilde{d}_{k-1} , \tilde{d}_{k-2} , and so on. The retrieved EDC parity data **461** include retrieved parity symbols \tilde{p}_{r-1} , \tilde{p}_{r-2} ,
25 and so on. The retrieved ECC parity data **462** include retrieved parity symbols \tilde{q}_{s-1} , \tilde{q}_{s-2} , and so on. The retrieved EDC parity data **461** and retrieved ECC parity data **462** are used to detect errors in symbols of the retrieved ECC codeword **458**.

- FIG. 16 illustrates a circuit **470** for computing the polynomial values $\tilde{c}_{EDC}(a)$ and $\tilde{c}_{ECC}(b)$, as a ranges over the set A and b ranges over the set B . The symbols in
30 the retrieved codeword $\tilde{c}_{ECC}(x)$ are the inputs **472** to a bank of EDC syndrome generators **474** and to a bank of ECC syndrome generators **476**. The outputs **478** of

the EDC syndrome generators **474** are the values $\tilde{c}_{EDC}(a)$ as a ranges over the set A. The outputs **480** of the ECC syndrome generator **476** are the values $\tilde{c}_{ECC}(b)$ as b ranges over the set B. The set of EDC syndrome generators **474** typically consists of r syndrome generators of the type described in FIG. 7. The block **476** typically consists of s syndrome generators of the type described in FIG. 7, where the multiplier block **704** now implements multiplication by b . The computation of the EDC syndromes **478** is complete after the EDC syndrome generator **474** has read the symbol \tilde{p}_0 . Thus, the computation of the EDC syndromes **478** takes $r + k$ clock cycles and the s symbols \tilde{q}_j are ignored for the purpose of EDC syndrome computation. Similarly, the computation of the ECC syndromes **480** is complete after the ECC syndrome generator **476** has read the symbol \tilde{q}_0 , so that the computation of the ECC syndromes **480** takes $r + s + k$ clock cycles.

FIG. 5 is a module diagram illustrating primary functional modules of a decoder **304** shown in FIG. 3 in accordance with an embodiment of the present invention. Both a transformed EDC syndrome generator **502** and an ECC syndrome generator **504** receive retrieved data $\tilde{c}_{ECC}(x)$ **501** as in FIG. 16. As before, the EDC syndromes are the values $\tilde{c}_{EDC}(\alpha)$ as α ranges over the set A. The transformed EDC syndromes are the values **503** $\frac{\tilde{c}_{EDC}(\alpha)}{\alpha^{r+k-1}}$ as α ranges over the set A, where r is the number of EDC parity symbols and k is the number of data symbols. Each transformed EDC syndrome is zero if and only if the corresponding EDC syndrome is zero. The transformed EDC syndrome generator **502** first computes the EDC syndromes $\tilde{c}_{EDC}(\alpha)$, then divides the syndromes by α^{r+k-1} and outputs the values **503**. Details of a particular embodiment of the transformed EDC syndrome generator **502** are discussed in further detail below. As in FIG. 16, the ECC syndrome generator **504** computes ECC syndromes **505** $\tilde{c}_{ECC}(\beta)$ as β ranges over the set B.

The ECC syndromes **505** are the inputs to an error correction unit **506**, which computes error locations and error values **507** using algorithms well-known to those skilled in the art. Typically, the error correction unit **506** first computes an error locator polynomial $\Lambda(x)$ and an error evaluator polynomial $\Omega(x)$ by applying a key equation solver such as the Berlekamp-Massey algorithm. Both of these polynomials

have coefficients in the Galois field $GF(2^h)$. Next a Chien search systematically checks each location in the received codeword to determine if an error has occurred in that location. The locations in the codeword correspond to a Galois field elements in such a way that a location with an error corresponds to a root of the equation

5 $\Lambda(x) = 0$. Thus, the Chien search finds error locations through an exhaustive search for the roots of the error locator polynomial. In one embodiment, the Chien search begins with the location occupied by the last ECC parity symbol q_0 and ends with the location occupied by the first data symbol d_{k-1} . In this way, the retrieved data and parity symbols are checked for errors, one symbol per clock cycle, in the following

10 order: $\tilde{q}_0, \dots, \tilde{q}_{s-1}, \tilde{p}_0, \dots, \tilde{p}_{r-1}, \tilde{d}_0, \dots, \tilde{d}_{k-1}$. If an error is found in the symbol \tilde{d}_n , then the error value e_n is determined by the equation $\tilde{d}_n = d_n + e_n$. Typically, the error value is computed from the error location, the error locator polynomial, and the error evaluator polynomial by applying Forney's algorithm. The particular manner in which the error locations and the error values are calculated is not particularly

15 relevant to an embodiment of the present invention. Those skilled in the art are referred to "Error-Correction Coding for Digital Communications," by Clark and Cain, for a more detailed discussion of error correction algorithms.

The error locations and error values **507** computed by the error correction unit **506** are sent to an error correction mechanism **508** that performs corrections on the

20 retrieved user data. Typically, the user data have been stored in a buffer and for each correction computed by the error correction unit **506**, the correction mechanism **508** will read the corrupted data symbol, perform the correction in the data, then write the corrected data back to the buffer. The details are not relevant to the present invention, as the purpose of the present invention is to validate, rather than calculate, an error

25 correction.

The error locations and error values **507** are also sent to an EDC syndrome recomputation block **510**, which recomputes the transformed EDC syndromes **511** from the error locations and values using Horner's algorithm in a manner to be described in more detail later. Finally, the transformed EDC syndromes **503**

30 computed by the block **502** and the transformed EDC syndromes **511** computed by the recomputation block **510** are sent to a comparator **512** for comparison. If the two sets of syndromes are not equal, then a miscorrection has been detected. The

comparator **512** preferably outputs a binary value, depending on the difference between the transformed EDC syndromes **503** and the transformed EDC syndromes **511**. The comparator **512** is preferably implemented with combinational logic, such as computing the bitwise XOR of the two sets of syndromes and verifying the resulting bits are all zero. However, the comparator **512** may also be implemented in any combination of hardware, firmware, or software as suited to the particular implementation. In particular, the comparator **512** may include a tolerance value whereby if the transformed EDC syndromes **503** and the transformed EDC syndromes **511** differ only slightly (e.g. only by the tolerance value), the comparator **512** will nonetheless consider the values equal.

FIG. 6 illustrates one exemplary embodiment of a transformed error detection code (EDC) syndrome generator **502**. The transformed EDC syndrome generator **502** includes a non-transformed EDC syndrome generator **602**, an EDC multiplier generator **604** and an EDC syndrome multiplier **606**. The EDC syndrome generator **602** calculates syndrome values associated with retrieved data $\tilde{c}_{EDC}(x)$. As in FIG. 16, the EDC syndrome generator **602** calculates syndrome values $\tilde{c}_{EDC}(a)$, as a ranges over the fixed set A. . If any of the syndromes calculated by the EDC syndrome generator **602** are non-zero, an error has occurred in the retrieved EDC codeword $\tilde{c}_{EDC}(x)$, and, hence, in the retrieved ECC codeword $\tilde{c}_{ECC}(x)$. When the EDC syndrome generator **602** calculates syndrome values, the EDC multiplier generator **604** generates multiplier values in parallel.

The outputs of the EDC multiplier generator **604** are powers $a^{-(r+k-1)}$ as a ranges over the fixed set A. Both the outputs $c_{EDC}(a)$ of the EDC syndrome generator **602** and the outputs $a^{-(r+k-1)}$ of the EDC multiplier generator **604** are communicated to the EDC syndrome multiplier **606**. The EDC syndrome multiplier **606** multiplies the EDC syndromes with the EDC multipliers to yield the transformed EDC syndromes $\frac{\tilde{c}_{EDC}(a)}{a^{r+k-1}}$. The transformed EDC syndrome may be used as an indicator of errors in the retrieved data $\tilde{c}_{ECC}(x)$ or in a corrected version of $\tilde{c}_{ECC}(x)$. During operation, the transformed EDC syndrome values are preferably stored in memory so that they can be used later to identify miscorrections, if any.

FIG. 8 illustrates a circuit diagram in accordance with an embodiment of the EDC multiplier generator 604 of FIG. 6. The circuit 800 includes a bank of flip-flops 802 and a multiplier 804 coupled together in a feedback relationship. The bits in the flip-flops 802 are initialized to a value corresponding to the element 1 in the Galois field GF(2^h). The bits in the flip-flops 802 are clocked out of the flip-flops 802 and input to the multiplier 804. The multiplier 804 multiplies the input by a fixed value a^{-1} . The output of the multiplier 804 is clocked into the flip-flop 802. After one clock cycle, the value in the flip-flops 802 equals $1 \cdot a^{-1} = a^{-1}$. After two clock cycles, the value equals $a^{-1} \cdot a^{-1} = a^{-2}$. After three clock cycles, the value equals $a^{-2} \cdot a^{-1} = a^{-3}$, etc. Finally, after $r + k - 1$ clock cycles, the value in the flip-flops 802 equals $a^{-(r+k-1)}$.

Now referring back to FIG. 5, the value of an EDC syndrome is

$$\tilde{c}_{EDC}(\alpha) = \tilde{d}_{r-1}\alpha^{r+k-1} + \dots + \tilde{d}_0\alpha^r + \tilde{p}_{r-1}\alpha^{r-1} + \dots + \tilde{p}_0, \text{ so that the value of the}$$

corresponding transformed EDC syndrome is $\frac{\tilde{c}_{EDC}(\alpha)}{\alpha^{r+k-1}}$. To simplify the notation,

$c_{EDC}(x)$ will be written as $c(x)$, where $c(x) = c_{r+k-1}x^{r+k-1} + \dots + c_1x + c_0$, so that $c_i = p_i$, for $i = 0, 1, \dots, r-1$ and $c_i = d_{i-r}$, for $i = r, r+1, \dots, r+k-1$. Similarly,

$\tilde{c}_{EDC}(x)$ will be written as $\tilde{c}(x)$, where $\tilde{c}(x) = \tilde{c}_{r+k-1}x^{r+k-1} + \dots + \tilde{c}_1x + \tilde{c}_0$, so that

$\tilde{c}_i = \tilde{p}_i$, for $i = 0, 1, \dots, r-1$ and $\tilde{c}_i = \tilde{d}_{i-r}$, for $i = r, r+1, \dots, r+k-1$. With this new

notation, the EDC syndrome is $\tilde{c}(a) = \tilde{c}_{r+k-1}a^{r+k-1} + \dots + \tilde{c}_1a + \tilde{c}_0$ and the transformed

EDC syndrome is $\frac{\tilde{c}(\alpha)}{\alpha^{r+k-1}} = \tilde{c}_0(a^{-1})^{r+k-1} + \tilde{c}_1(a^{-1})^{r+k-2} + \dots + \tilde{c}_{r+k-2}(a^{-1}) + \tilde{c}_{r+k-1}$. In effect,

the transformed EDC syndrome is $\tilde{c}_{rev}(a^{-1})$, where $\tilde{c}_{rev}(x)$ is $\tilde{c}(x)$ with the order of

its coefficients reversed $\tilde{c}_{rev}(x) = \tilde{c}_0x^{r+k-1} + \tilde{c}_1x^{r+k-2} + \dots + \tilde{c}_{r+k-2}x + \tilde{c}_{r+k-1}$. The

error in symbol i , computed by the error correction unit 506, will be denoted e_i , so that

$c_i + e_i = \tilde{c}_i$. Then if $e(x) = e_{r+k-1}x^{r+k-1} + e_{r+k-2}x^{r+k-2} + \dots + e_1x + e_0$, then

$\tilde{c}(x) = c(x) + e(x)$ and $\tilde{c}_{rev}(x) = c_{rev}(x) + e_{rev}(x)$, where

$e_{rev}(x) = e_0x^{r+k-1} + e_1x^{r+k-2} + \dots + e_{r+k-2}x + e_{r+k-1}$. Therefore, the transformed EDC

syndrome is $\tilde{c}_{rev}(a^{-1}) = \tilde{c}_{rev}(a^{-1}) + e_{rev}(a^{-1}) = 0 + e_{rev}(a^{-1}) = e_{rev}(a^{-1})$. The EDC

syndrome recomputation block 510 will recompute the transformed EDC syndrome by evaluating the polynomial $e_{rev}(x)$ at $x = a^{-1}$ by Horner's algorithm, using the error values determined by the error correction unit 506.

FIG. 9 illustrates a circuit implementing the EDC re-computation block 510 shown in Fig. 5. The part of the circuit containing the bank of flip-flops 906 and the block 907 implementing multiplication by a^{-1} implements Horner's algorithm and functions like the circuit depicted in FIG. 7. The inputs 905 are the coefficients of the reversed error polynomial $e_{rev}(x)$, which are transferred one symbol per clock cycle in the following order: $e_0, e_1, \dots, e_{r+k-2}, e_{r+k-1}$. The flip-flops 906 are initialized to zero and after the transfer of e_0 take on the value $0 \cdot a^{-1} + e_0 = e_0$. During the next cycle, e_1 is transferred along input line 905 and the value in the flip-flops 906 becomes $e_0 \cdot a^{-1} + e_1$. During the next cycle, e_2 is transferred along input line 905 and the value in the flip-flops 906 becomes $(e_0 \cdot a^{-1} + e_1) \cdot a^{-1} + e_2 = e_0 \cdot (a^{-1})^2 + e_1 \cdot a^{-1} + e_2$. After the final coefficient e_{r+k-1} has been transferred, the value in the flip-flops 906 is $e_0(a^{-1})^{r+k-1} + e_1(a^{-1})^{r+k-2} + \dots + e_{r+k-2}a^{-1} + e_{r+k-1} = e_{rev}(a^{-1})$, which is the transformed EDC syndrome.

The error values e_i are the outputs of a multiplexor 904 which has two inputs: an error value 901 computed by the error correction unit 506 and an input 902 which is always zero. When the error correction unit 506 determines that there is an error in the i^{th} symbol \tilde{c}_i , the corresponding error value e_i is transmitted on 901. In addition, the control signal 903 causes the value 901 to be output by the multiplexor 904 as its output 905. When the error correction unit 506 determines that there is not an error in the i^{th} symbol \tilde{c}_i , the value e_i is zero and the control signal 903 causes the zero value 902 to be output by the multiplexor 904 as its output on line 905. In this case, it does not matter what the value 901 is.

FIG. 10 illustrates a circuit diagram in accordance with an alternative embodiment of the EDC Syndrome multiplier 606 in FIG. 6 in accordance with the present invention. Recall that the multiplier 606 computes the product of a EDC syndrome $\tilde{c}_{EDC}(\alpha)$ with a power $a^{-(r+k-1)}$ to produce the transformed EDC

syndrome $\frac{\tilde{c}_{EDC}(\alpha)}{\alpha^{r+k-1}}$. Since the two terms in the product are elements of the Galois field $GF(2^h)$, the block 606 is often referred to as a Galois field multiplier. Typically, a Galois field multiplier will compute a product in one clock cycle. However, the circuit complexity of a Galois field multiplier can be reduced if the product can be computed over several clock cycles. In this alternative, since the corrupted ECC parity symbols, in FIG. 6, are processed over a number of clock cycles and the transformed EDC syndromes are not used until the ECC parity symbols have been processed, there is more time to compute the product which yields the transformed EDC syndrome. Therefore more cost-effective hardware may be utilized. Two approaches are shown in FIG. 10 and FIG. 11.

One way to represent an element w of $GF(2^h)$ is as a polynomial $w_{h-1}\omega^{h-1} + \dots + w_1\omega + w_0$, where ω is a root of a degree h polynomial $\phi(x)$, whose coefficients are in $GF(2)$ (i.e. each w_i is either 0 or 1) and which is irreducible over $GF(2)$. Addition (resp. subtraction) is simply polynomial addition (resp. subtraction). In both cases, the operation amounts to bitwise XOR. Multiplication is polynomial multiplication followed by a reduction using the relationship $\phi(\omega) = 0$. After this reduction, the product is again a polynomial in ω of degree no greater than $h-1$.

Let v and w be elements of $GF(2^h)$, where $w = w_{h-1}\omega^{h-1} + \dots + w_1\omega + w_0$. (Here v will be an EDC syndrome $\tilde{c}_{EDC}(\alpha)$ and w will be a power $\alpha^{-(r+k-1)}$ or vice versa.) The following method calculates the product wv over h clock cycles. In this case the method processes one of the h bits w_i per clock cycle, starting with w_{h-1} and ending with w_0 .

Initially, $S = 0$. In essence, each iteration replaces S by $\omega \cdot S + w_i \cdot v$.

Iteration 1:

$S = 0$; process w_{h-1}

$$S = \omega \cdot S + w_{h-1} \cdot v = \omega \cdot 0 + w_{h-1} \cdot v = w_{h-1} \cdot v$$

Iteration 2:

$S = w_{h-1} \cdot v$, process w_{h-2}

$$S = \omega \cdot S + w_{h-2} \cdot v = \omega \cdot (w_{h-1} \cdot v) + w_{h-2} \cdot v = (w_{h-1} \cdot \omega + w_{h-2}) \cdot v$$

Iteration 3:

$$S = (w_{h-1}\omega + w_{h-2}) \cdot v, \text{ process } w_{h-3}$$

$$S = \alpha \cdot S + w_{h-3} \cdot v = (w_{h-1}\omega^2 + w_{h-2}\omega + w_{h-3}) \cdot v$$

•
•
•

Iteration h:

$$5 \quad S = (w_{h-2}\omega^{h-2} + w_{h-3}\omega^{h-3} + \dots + w_2\omega + w_1) \cdot v \text{ and process } w_0.$$

$$S = (w_{h-1}\omega^{h-1} + w_{h-2}\omega^{h-2} + \dots + w_1\omega + w_0) \cdot v = w \cdot v$$

The transformed EDC syndrome multiplier circuit **1000** that embodies the above is shown in FIG. **10**. This embodiment essentially is a circuit **1000** that implements a Horner evaluation. In essence, this circuit performs similar functions to that of EDC syndrome multiplier **606** in FIG. **6**, except wv is computed over h clock cycles. Multiplexor **1004** receives the h bits of the v input on line **1002** and a 0 input on line **1003**. The output of the multiplexor **1004** is controlled by the value of the bit w_i . If w_i is equal to 1, the output of the multiplexor **1004** is v . If w_i is equal to 0, the output of the multiplexor **1004** is 0. Thus, the output of multiplexor **1004** is really $w_i \cdot v$. This output is fed to the adder **1006**. The adder **1006** also receives an input from multiplier **1012** which is $\omega \cdot S$. Thus the output of the adder **1006** is $\omega \cdot S + w_i \cdot v$, which becomes the new value of S in the bank of h flip-flops **1008**. The output S of the bank of flip flops **1008** is the input to the multiplier **1012**, which in turn is multiplied by ω and fed to the adder **1006**. After h clock cycles the summation output of the bank of flip-flops **1008** is $S = w \cdot v$. When w and v are chosen to be an EDC syndrome and a power of a (in some order) the output **1010** is the transformed EDC syndrome.

FIG. **11** illustrates a circuit diagram of another alternative embodiment of an EDC syndrome computer **1100** in accordance with the present invention that takes half the clock cycles to complete as does the alternative shown in FIG. **10**. This embodiment essentially is a circuit **1100** that implements an accelerated Horner evaluation. Here, h is always even. Thus wv is computed over $h/2$ clock cycles and thus takes half the time to complete. The decreased computation time comes at the cost of more expensive hardware.

Initially, $S = 0$. In essence, each iteration replaces S by $\omega^2 \cdot S + (w_{2i+1}\omega + w_{2i}) \cdot v$.

Iteration 1:

$S = 0$; process w_{h-1} and w_{h-2}

$$5 \quad S = \omega^2 \cdot S + (w_{h-1}\omega + w_{h-2}) \cdot v = (w_{h-1}\omega + w_{h-2}) \cdot v$$

Iteration 2:

$S = (w_{h-1}\omega + w_{h-2}) \cdot v$, process w_{h-3} and w_{h-4}

$$S = \omega^2 \cdot S + (w_{h-3}\omega + w_{h-4}) \cdot v = \omega^2 \cdot (w_{h-1}\omega + w_{h-2}) \cdot v + (w_{h-3}\omega + w_{h-4}) \cdot v$$

$$S = (w_{h-1}\omega^3 + w_{h-2}\omega^2 + w_{h-3}\omega + w_{h-4}) \cdot v$$

10 Iteration $h/2$:

$$S = (w_{h-1}\omega^{h-3} + w_{h-2}\omega^{h-4} + \dots + w_3\omega + w_2) \cdot v, \text{ process } w_1 \text{ and } w_0$$

$$S = (w_{h-1}\omega^{h-1} + w_{h-2}\omega^{h-2} + \dots + w_1\omega + w_0) \cdot v = w \cdot v$$

15 The EDC syndrome generator circuit **1100** receives the same inputs on two multiplexors **1109** and **1104**. The output of the multiplexor **1109** is $w_{2i+1} \cdot v$, whereas the output of the multiplexor **1104** is $w_{2i} \cdot v$. The output of multiplexor **1109** is fed to a multiplier **1114** which multiplies the input by ω and provides $w_{2i+1}\omega \cdot v$ to the adder **1106**. The output of multiplexor **1104**, which is $w_{2i} \cdot v$, is also provided to the adder **1106**. As in the embodiment just described above, the adder also receives a feedback of the value S from the bank of h flip flops **1108**, except that the feedback value S is fed through a multiplier **1112** which multiplies by ω^2 . The output of the adder **1106** then is $\omega^2 \cdot S + w_{2i+1}\omega \cdot v + w_{2i} \cdot v$, which subsequently becomes the value stored in the flip flops **1108**. After $h/2$ clock cycles the value on the line **1110** is the transformed EDC syndrome $w \cdot v$.

20

25

FIG. 12 illustrates an error detection operation **1200** having exemplary operations employed by an embodiment of an error detection system of the present invention. The embodiment illustrated in FIG. 12 is particularly suited for a disc drive; however, the operations illustrated may be easily adapted by one skilled in the

art to any other data transfer system, including, but not limited to, a digital communication system. In the context of disc drive operation, the disc drive responds to commands from a host computer. Data may be read from the disc and transmitted to the host in response to the commands. Prior to transmitting the data to the host, the disc drive analyzes the data to determine if errors are present in the data. By way of example, but not limitation, the host may issue a read command to the disc drive. In response, the disc drive reads from a requested physical disc sector, and performs the error detection operation **1200**.

In general, the error detection operation **1200** iteratively computes and compares transformed EDC syndromes to recomputed transformed EDC syndromes to determine whether data has been miscorrected. After a start operation **1202**, a calculate operation **1204** calculates one or more transformed EDC syndrome values using a predetermined error detection algorithm. The error detection algorithm that is used is related to the algorithm used by the encoder to generate the error detection code. For example, if in one embodiment, the transformed EDC syndrome values are calculated by first calculating non-transformed EDC syndrome values and multiplying them by powers of values associated with the error detection algorithm, as discussed above. The transformed EDC syndrome values may be calculated as the data is read from the disc. The calculate operation **1204** may include various steps, such as a storing step, wherein transformed EDC syndromes are stored in memory for later comparison and analysis.

After the calculate operation **1204**, a query operation **1206** determines if any of the previous calculated transformed EDC syndromes are non-zero. (In addition, ECC syndromes are examined. If these syndromes are also all zero, then it is known with greater certainty that no errors have occurred.) A non-zero transformed EDC syndrome value indicates an error in the retrieved data. Thus, if any of the transformed EDC syndromes are determined to be non-zero, an error correction process is undertaken. If none of the transformed EDC syndromes are determined to be zero, the operation **1200** branches “NO” to a transmit operation **1214**.

If the query operation **1206** determines that any of the transformed EDC syndrome values are non-zero, the error detection operation **1200** branches “YES” to a calculate operation **1208**. The calculate operation calculates errors associated with the retrieved data and any corrected data. In one embodiment, the calculate

operation **1208** creates a key equation solver to compute an error locator polynomial and an error evaluator polynomial. Those skilled in the art will be familiar with error locator polynomials and error evaluator polynomials. Using the error locator polynomial and the error evaluator polynomial, roots of these polynomials are
5 determined. The roots of these polynomials indicate locations of errors, as well as values needed to correct the errors.

After the calculate operation **1208** a recomputation operation **1210** recomputes the transformed EDC syndromes from the computed correction pattern. As discussed herein, the recomputed transformed EDC syndromes are a function of the calculated
10 error, wherein symbols of an error value are multiplied by powers of the primitive values associated with the error detection algorithm. If no miscorrections have occurred, the transformed error values should be substantially equal to the previously calculated transformed EDC syndromes (calculated in the calculate operation **1204**). Thus, a query operation **1212** determines whether the transformed EDC syndromes
15 equal the recomputed transformed EDC syndromes.

The query operation **1212** preferably obtains the previously calculated transformed EDC syndrome values from memory and compares them to the recomputed transformed EDC syndromes. In one embodiment, the query operation **1212** determines whether the difference between the transformed EDC
20 syndrome value and the recomputed transformed EDC syndromes is less than a predetermined threshold.

If the query operation **1212** determines that the transformed EDC syndrome values are not substantially equal to the recomputed transformed EDC syndromes, the error detection operation **1200** branches "NO" to a re-reading operation **1214**. The re-
25 reading operation **1214** re-reads data from the disc. The re-reading operation **1214** may include a step of realigning the transducer head and the disc drive, or any other remedial action prior to reading the data. If the query operation **1212** determines that the transformed EDC syndromes are substantially equal to the recomputed transformed EDC syndromes, the error detection operation **1200** branches "YES" to
30 the transmitting operation **1216**. The transmitting operation **1216** transmits the data as it may have been corrected to the host. The error detection operation **1200** ends at end operation **1218**.

The logical operations of the various embodiments of the present invention are implemented (1) as a sequence of computer implemented acts or program modules running on a computing system, such as the disc drive 100 (FIG. 1), and/or (2) as interconnected machine logic circuits or circuit modules within the computing system.

5 The implementation is a matter of choice dependent on the performance requirements of the computing system implementing the invention. Accordingly, the logical operations making up the embodiments of the present invention described herein are referred to variously as operations, structural devices, acts or modules. It will be recognized by one skilled in the art that these operations, structural devices, acts and
10 modules may be implemented in software, in firmware, in special purpose digital logic, and any combination thereof without deviating from the spirit and scope of the present invention as recited within the claims attached hereto.

It will be clear that the present invention is well adapted to attain the ends and advantages mentioned as well as those inherent therein. While a presently preferred
15 embodiment has been described for purposes of this disclosure, various changes and modifications may be made which are well within the scope of the present invention.

For example, one embodiment employs an EDC defined over $GF(2^k)$ and an ECC defined over $GF(2^m)$, where k is not equal to m . In this embodiment, the simplest case is where $k = 2m$. When $k=2m$, one EDC coding/decoding iteration is
20 performed for every two ECC coding/decoding iterations.

In yet another embodiment, the ECC is an interleaved code, where the user data and EDC parity are divided into several sub-blocks, called interleaves, for the purpose of ECC encoding and error correction. With an interleaved code, error corrections are performed on an interleave by interleave basis. The computation of
25 the EDC syndromes from the computed error values has a number of stages, one for each interleave. The specific implementation depends on the number of interleaves.

More particularly, these variations may include the following:

Different representations of $GF(2^h)$

In the description of the invention set forth above, both the EDC and ECC
30 work with symbols in $GF(2^h)$, i.e. h -bit blocks of data are "represented" as elements of a Galois field. This representation allows the definition of basic arithmetic operations on the h -bit blocks of data. Mathematically there are many different ways to represent h -bit blocks of data as elements of $GF(2^h)$. Typically the bit vector $(b_{h-1},$

..., b_0) is represented as the polynomial $b_{h-1}\omega^{h-1} + \dots + b_0$, where ω satisfies a defining relationship $\phi(\omega) = 0$ where $\phi(x)$ is an irreducible polynomial of degree h over $GF(2)$. Here different irreducible polynomials will give different representations of the Galois field (with different definitions of the arithmetic operations). For example, $GF(16)$ can be defined using any one of the following 3 defining relationships: $\omega^4 + \omega^3 + \omega^2 + \omega + 1 = 0$, $\omega^4 + \omega^3 + 1 = 0$, or $\omega^4 + \omega + 1 = 0$.

In a variation of the invention, the h -bit blocks of data can have one representation as elements of $GF(2^h)$ for the purposes of EDC coding and another representation for the purposes ECC coding. For example, one irreducible polynomial $\phi_{EDC}(x)$ of degree h could be used to define arithmetic for the purpose of EDC encoding and decoding and a different irreducible polynomial $\phi_{ECC}(x)$ could be used to define arithmetic for the purpose of ECC encoding and decoding. Other possible representations of $GF(2^h)$ include, but are not restricted to, a representation via a normal basis or a representation of $GF(2^h)$ as an extension field of $GF(2^d)$, where d is a proper divisor of h .

Different symbol sizes

Another variation of the invention uses h -bit symbols for the EDC and g -bit symbols for the ECC, i.e. the EDC works with elements of $GF(2^h)$ and the ECC works with elements of $GF(2^g)$, where $g \neq h$. The case where $h = 2g$ is a special example. Here it is assumed that g bits of data are clocked on each clock cycle, so that $2g$ bits of data are available every other clock cycle for the purposes of EDC encoding and decoding. If $d_{k-1}, d_{k-2}, d_{k-3}, d_{k-4}, \dots, d_3, d_2, d_1, d_0$ are the g -bit user data symbols, then concatenated pairs of these symbols will form the $2g$ -bit symbols used for EDC coding. Thus, the symbols used for EDC coding will be $(d_{k-1} \& d_{k-2}), (d_{k-3} \& d_{k-4}), \dots, (d_3 \& d_2), (d_1 \& d_0)$, where $(d_i \& d_j)$ denotes the $2g$ -bit symbol formed by concatenating d_i and d_j . (It can be assumed the k , the number of g -bit data symbols, is even. If not, an additional g -bit symbol, all of whose bits are zero, can be taken as the first data symbol.) The r EDC parity symbols $p_{r-1}, p_{r-2}, \dots, p_1, p_0$ consist of $2g$ bits and will each be written as two g -bit symbols $p_i = (P_{2i} \& P_{2i+1})$ when they are viewed as "user data" for the purposes of ECC encoding. Thus, the $2g$ -bit symbols in the EDC codeword can be broken down into $n = k + 2r$ g -bit symbols, which will be written as $x_{n-1}, x_{n-2}, \dots, x_1, x_0$.

Fig. 17 illustrates an encoder circuit in this system: In this circuit 1700, g bits of user data on line 1702 are clocked in the flip-flops 1704 on every clock cycle. The $2g$ bits on output line 1706 consist of the g bits on line 1702 concatenated with the g bits stored in flip-flops 1704 on the previous clock cycle. The $2g$ bits on line 1706 from the flip-flops 1704 are then fed to the encoder 1708. The encoder block 1708 is an encoder as in Fig. 13. The control signal 1710 in the encoder 1708 causes the encoder 1708 to operate on every other clock cycle.

Thus, the encoder operates as follows:

1) On the first clock cycle, g bits of data d_{k-1} are transferred on line 1702 and are clocked into the flip-flops 1704. The encoder 1708 is idle.

2) On the second clock cycle, g bits of data d_{k-2} are transferred on line 1702 and are clocked into the flip-flops 1704. The $2g$ bits d_{k-1} & d_{k-2} (i.e. d_{k-1} concatenated with d_{k-2}) are transferred on line 1706 to the encoder 1708, which performs an encoding iteration.

3) On the third clock cycle, g bits of data d_{k-3} are transferred on line 1702 and are clocked into the flip-flops 1704. The encoder 1708 is idle.

4) On the fourth clock cycle, g bits of data d_{k-4} are transferred on line 1702 and are clocked into the flip-flops 1704. The $2g$ bits d_{k-3} & d_{k-4} (i.e. d_{k-3} concatenated with d_{k-4}) are transferred on line 1706 to the encoder 1708, which performs an encoding iteration.

5) Continuing in this fashion, on odd numbered clock cycles, g bits are clocked into the flip-flops 1704 and the encoder 1708 is idle. On even numbered clock cycles, $2g$ bits are transferred on line 1706 to the encoder 1708, and the encoder 1708 performs an encoding iteration.

The $2g$ -bit data and parity symbols 1712 are clocked out of the encoder 1708 every other clock cycle.

FIG. 18 illustrates a syndrome computation circuit 1800 in this system. Here, g bits on line 1802 are clocked in the flip-flops 1804 on every clock cycle. The bit symbols \tilde{x}_i on line 1802 can be either (possibly corrupted) data symbols \tilde{d}_i or (possibly corrupted) g -bit portions of EDC parity symbols \tilde{P}_i , since syndromes are computed from both the data and parity read from the disc. The $2g$ bits out of the flip-flops 1804 on line 1806 consist of the g bits from line 1802 concatenated with the

g bits stored in the flip-flops **1804**. In this embodiment, the block **1808** is a syndrome computer such as in the syndrome computer **700** in Fig. 7. The control signal **1810**, in this case, causes the syndrome computer **1808** to operate on every other clock cycle. This circuit **1800** thus functions in the same way as the circuit in Fig. 17 in that 2g bits of data/parity are sent to the syndrome computer **1808** every other clock cycle. The circuit **1800** implements 2g-bit Horner evaluation in a g-bit system. A circuit of this type could be used for the computation of non-transformed EDC syndromes as the data and parity are read from the storage medium.

In more detail, the syndrome computer **1800** operates as follows:

1) On the first clock cycle, the value stored in the flip-flops **1812** is $V = 0$ and g bits \tilde{x}_{n-1} are transferred on **1802** and are clocked into the flip-flops **1804**. The syndrome computer **1808** is idle.

2) On the second clock cycle, g bits \tilde{x}_{n-2} are transferred on line **1802** and are clocked into the flip-flops **1804**. The 2g bits \tilde{x}_{n-1} & \tilde{x}_{n-2} (i.e. \tilde{x}_{n-1} concatenated with \tilde{x}_{n-2}) out of the flip-flops **1804** are transferred on line **1806** to the syndrome computer **1808**, which performs an iteration in the Horner evaluation. The value clocked into the flip-flops **1812** is $(0 \cdot \alpha) XOR (\tilde{x}_{n-1} \& \tilde{x}_{n-2}) = (\tilde{x}_{n-1} \& \tilde{x}_{n-2})$.

3) On the third clock cycle, the value stored in the flip-flops **1812** is $V = (\tilde{x}_{n-1} \& \tilde{x}_{n-2})$ and g bits \tilde{x}_{n-3} are transferred on line **1802** and are clocked into the flip-flops **1804**. The syndrome computer **1808** is idle.

4) On the fourth clock cycle, g bits \tilde{x}_{n-4} are transferred on line **1802** and are clocked into the flip-flops **1804**. The 2g bits \tilde{x}_{n-3} & \tilde{x}_{n-4} out of the flip-flops **1804** are transferred on line **1806** to the syndrome computer **1808**, which performs an iteration in the Horner evaluation. The value clocked into the flip-flops **1812** is $(\tilde{x}_{n-1} \& \tilde{x}_{n-2}) \cdot \alpha XOR (\tilde{x}_{n-3} \& \tilde{x}_{n-4})$.

5) Continuing in this fashion, on odd numbered clock cycles, g bits $\tilde{x}_{n-(2i-1)}$ are clocked into the flip-flops **1804** and the syndrome computer **1808** is idle. On even numbered clock cycles, 2g bits $\tilde{x}_{n-(2i-1)}$ & \tilde{x}_{n-2i} are transferred on line **1806** to the syndrome computer **1808**, which performs an iteration. If the previous value stored in the flip-flops was V, then the new value stored in the flip-flops **1812** after the iteration

will be $(V \cdot \alpha) \text{ XOR } (\tilde{x}_{n-(2i-1)} \& \tilde{x}_{n-2i})$. This is the syndrome output that will be seen on line **1814**.

The 2g-bit syndrome on line **1814** can be sampled after all data and parity symbols have been processed by the syndrome computer **1800**.

5 Another circuit of this type could be used for the recomputation of the transformed EDC syndromes from the error values and locations computed by the Chien search as in Fig. 9. Such a circuit is illustrated in Fig. 21. Since the ECC uses g-bit symbols, the error values computed by the Error Correction Unit **506** (see FIG. 9) will also have g bits. These g-bit error values must be concatenated to create the
10 2g-bit error values corresponding to errors in the 2g-bit symbols used by the EDC. Fig. 21 is nearly identical to Fig. 9 except that the line **905** is replaced by circuitry that concatenates the g-bit error values and sends 2g bits to the Horner evaluation circuit every other clock cycle.

Another way of computing the EDC syndromes is shown in Fig. 19. As in
15 Fig. 18, a g-bit symbol \tilde{x}_i , which may be a (possibly corrupted) data symbol \tilde{d}_i or a (possibly corrupted) g-bit portion of an EDC parity symbol \tilde{P}_i , is transferred on line **1902** and 2g bits, representing a Galois field value V , are stored in a bank of 2g flip-flops **1916**. The value V is transferred on line **1918** to a constant multiplier **1904**, whose output **1906** is a 2g-bit value $V \cdot \alpha$. The symbol \tilde{x}_i is XORed into the first g
20 bits of the 2g-bit value **1906**, so that the value transferred on line **1908** is $V_0 = V \cdot \alpha \text{ XOR } (\tilde{x}_i \& 0)$, where the “0” in the formula represents g bits all with the value 0. Similarly, the symbol \tilde{x}_i is XORed into the second g bits of the 2g-bit value **1918**, so that the value transferred on line **1910** is $V_1 = V \text{ XOR } (0 \& \tilde{x}_i)$, where the “0” in the formula represents g bits all with the value 0. The values V_0 and V_1 are the
25 inputs to a multiplexor **1912** and the value which is clocked into the bank of flip-flops **1916** is determined by the control signal **1914**.

In more detail, the syndrome computer **1900** operates as follows: 1) On the first clock cycle, the value stored in the flip-flops **1916** is $V = 0$ and g bits \tilde{x}_{n-1} are transferred on line **1902**. On this clock cycle the value passed through the multiplexor
30 **1912** and clocked into the flip-flops **1916** is the signal on line **1908**, namely $V_0 = V \cdot \alpha \text{ XOR } (\tilde{x}_{n-1} \& 0) = 0 \cdot \alpha \text{ XOR } (\tilde{x}_{n-1} \& 0) = (\tilde{x}_{n-1} \& 0)$.

2) On the second clock cycle, the value stored in the flip-flops 1916 is

$V = (\tilde{x}_{n-1} \& 0)$ and g bits \tilde{x}_{n-2} are transferred on line 1902. On this clock cycle the value clocked into the flip-flops 1916 is the signal on line 1910, namely

$$V_1 = V \text{ XOR } (0 \& \tilde{x}_{n-2}) = (\tilde{x}_{n-1} \& 0) \text{ XOR } (0 \& \tilde{x}_{n-2}) = \tilde{x}_{n-1} \& \tilde{x}_{n-2}. \text{ This is the same}$$

5 value clocked into the flip-flops 1812 in FIG. 18 on the second clock cycle.

3) On the third clock cycle, the value stored in the flip-flops 1916 is

$V = (\tilde{x}_{n-1} \& \tilde{x}_{n-2})$ and g bits \tilde{x}_{n-3} are transferred on line 1902. On this clock cycle the value and clocked into the flip-flops 1916 is the signal on line 1908, namely

$$V_0 = V \cdot \alpha \text{ XOR } (\tilde{x}_{n-3} \& 0) = (\tilde{x}_{n-1} \& \tilde{x}_{n-2}) \cdot \alpha \text{ XOR } (\tilde{x}_{n-3} \& 0).$$

10 4) On the fourth clock cycle, the value stored in the flip-flops 1916 is

$V = (\tilde{x}_{n-1} \& \tilde{x}_{n-2}) \cdot \alpha \text{ XOR } (\tilde{x}_{n-3} \& 0)$ and g bits \tilde{x}_{n-4} are transferred on line 1902. On this clock cycle the value clocked into the flip-flops 1916 is the signal on line 1910, namely

$$\begin{aligned} V_1 &= V \text{ XOR } (0 \& \tilde{x}_{n-4}) = ((\tilde{x}_{n-1} \& \tilde{x}_{n-2}) \cdot \alpha \text{ XOR } (\tilde{x}_{n-3} \& 0)) \text{ XOR } (0 \& \tilde{x}_{n-4}) \\ 15 &= (\tilde{x}_{n-1} \& \tilde{x}_{n-2}) \cdot \alpha \text{ XOR } (\tilde{x}_{n-3} \& \tilde{x}_{n-4}). \text{ This is the same value clocked into the flip-} \\ &\text{flops 1812 in FIG. 18 on the fourth clock cycle.} \end{aligned}$$

5) Continuing in this fashion, the value clocked into the flip-flops 1916 on even numbered clock cycles will be the same as the value clocked into the flip-flops 1812 in FIG. 18 on the corresponding clock cycle. Hence, the circuit in Fig. 19

20 computes the same 2g-bit syndrome value as the circuit in FIG. 18.

The 2g-bit syndrome output on line 1920 can be sampled after all data and parity symbols have been processed by the syndrome computer.

Interleaving

25 Interleaving is a technique by which user data are distributed over multiple coding blocks in such a way that error bursts (i.e. symbol errors in a number of consecutive symbols) are distributed among the various coding blocks. For example, if 512 data bytes $d_{511}, d_{510}, \dots, d_1, d_0$ (listed in the order in which they are written to and read from the storage medium) are encoded using 3 interleaves, the user data can be thought of as being arranged in the following two-dimensional format:

d_{511}	d_{510}	d_{509}
d_{508}	d_{507}	d_{506}

...
d ₄	d ₃	d ₂
d ₁	d ₀	

Thus, the data are written/read from left to right, then from top to bottom. Each column of the array is viewed as a separate data block to be encoded in its own independent codeword. Thus, there are three blocks of data to be encoded, namely (a) d₅₁₁, d₅₀₈, ..., d₄, d₁, (b) d₅₁₀, d₅₀₇, ..., d₃, d₀, and (c) d₅₀₉, d₅₀₆, ..., d₅, d₂. In the two-dimensional format the ECC parity for each column is typically appended to the bottom of that column, again with ECC parity symbols being read from left to right and then from top to bottom:

d ₅₁₁	d ₅₁₀	d ₅₀₉
d ₅₀₈	d ₅₀₇	d ₅₀₆
...
d ₄	d ₃	d ₂
d ₁	d ₀	ECC
ECC	ECC	ECC
...
ECC	ECC	ECC
ECC	ECC	

Another variation of the present invention is a coding system in which the EDC works with 2g-bit symbols and the ECC is an interleaved code which works with g-bit symbols. For the purposes of EDC encoding and (non-transformed) EDC syndrome computation, this is simply a 2g-bit EDC in a g-bit system and the methods described above will suffice, regardless of the number of interleaves. The method used for the recomputation of the transformed EDC syndromes from the computed error values depends on the number of interleaves. The case of two interleaves will be described in detail below.

The user data and EDC parity are partitioned into 2g-bit symbols for the purposes of EDC coding and are partitioned into g-bit symbols for the purposes of ECC coding and error correction. (As before, it can be assumed that there are an even number of g-bit user data symbols.) Following the indexing scheme in the notation

used above, both data and (g-bit portions of) EDC parity symbols will be written as $x_i^{(j)}$, where j denotes the interleave number. The g-bit symbols, in the order that they are written to the disc are $x_{n-1}^{(0)}, x_{n-1}^{(1)}, x_{n-2}^{(0)}, x_{n-2}^{(1)}, \dots, x_1^{(0)}, x_1^{(1)}, x_0^{(0)}, x_0^{(1)}$. The 2g-bit symbols making up the EDC codeword are

- 5 $(x_{n-1}^{(0)} \& x_{n-1}^{(1)}), (x_{n-2}^{(0)} \& x_{n-2}^{(1)}), \dots, (x_1^{(0)} \& x_1^{(1)}), (x_0^{(0)} \& x_0^{(1)})$. The interleaved g-bit symbols have the following two-dimensional representation:

$x_{n-1}^{(0)}$	$x_{n-1}^{(1)}$
$x_{n-2}^{(0)}$	$x_{n-2}^{(1)}$
...	...
$x_1^{(0)}$	$x_1^{(1)}$
$x_0^{(0)}$	$x_0^{(1)}$

The symbols in interleave 0 (resp. 1) all have a superscript (0) (resp. (1)). After the ECC parity symbols have been appended, the data and parity have the following two-dimensional representation:

$x_{n-1}^{(0)}$	$x_{n-1}^{(1)}$
$x_{n-2}^{(0)}$	$x_{n-2}^{(1)}$
...	...
$x_1^{(0)}$	$x_1^{(1)}$
$x_0^{(0)}$	$x_0^{(1)}$
ECC	ECC
...	...
ECC	ECC

- 10 When the g-bit symbols $x_i^{(j)}$ are read from the storage medium, they may be corrupted and the possibly corrupted symbols will be written as $\tilde{x}_i^{(j)} = x_i^{(j)} + e_i^{(j)}$, where $e_i^{(j)}$ is the error value and “+” denotes bitwise XOR. The non-transformed EDC syndromes are computed from the corrupted symbols $\tilde{x}_i^{(j)}$ and the transformed syndromes are computed first from then EDC syndromes, then are recomputed from
- 15 the computed error values.

Since, the EDC codeword polynomial is

$(x_{n-1}^{(0)} \& x_{n-1}^{(1)})x^{n-1} + (x_{n-2}^{(0)} \& x_{n-2}^{(1)})x^{n-2} + \dots + (x_1^{(0)} \& x_1^{(1)})x + (x_0^{(0)} \& x_0^{(1)})$, the

transformed EDC syndrome is

$$S = (\tilde{x}_0^{(0)} \& \tilde{x}_0^{(1)})\alpha^{-(n-1)} + (\tilde{x}_1^{(0)} \& \tilde{x}_1^{(1)})\alpha^{-(n-2)} + \dots + (\tilde{x}_{n-2}^{(0)} \& \tilde{x}_{n-2}^{(1)})\alpha^{-1} + (\tilde{x}_{n-1}^{(0)} \& \tilde{x}_{n-1}^{(1)}).$$

The value of the transformed syndrome S is unchanged when the corrupted symbol $\tilde{x}_i^{(j)}$ is replaced by the error value $e_i^{(j)}$, so that

$$S = (e_0^{(0)} \& e_0^{(1)})\alpha^{-(n-1)} + (e_1^{(0)} \& e_1^{(1)})\alpha^{-(n-2)} + \dots + (e_{n-2}^{(0)} \& e_{n-2}^{(1)})\alpha^{-1} + (e_{n-1}^{(0)} \& e_{n-1}^{(1)}).$$

The transformed EDC syndrome can be written as $S = S_0 + S_1$, where

$$S_0 = (e_0^{(0)} \& 0)\alpha^{-(n-1)} + (e_1^{(0)} \& 0)\alpha^{-(n-2)} + \dots + (e_{n-2}^{(0)} \& 0)\alpha^{-1} + (e_{n-1}^{(0)} \& 0) \text{ and}$$

$$S_1 = (0 \& e_0^{(1)})\alpha^{-(n-1)} + (0 \& e_1^{(1)})\alpha^{-(n-2)} + \dots + (0 \& e_{n-2}^{(1)})\alpha^{-1} + (0 \& e_{n-1}^{(1)}). \text{ The value } S_0$$

can be thought of as the contribution from interleave 0 and the value S_1 as the contribution from interleave 1.

Since the interleaves are independent codewords, corrections are computed on an interleave by interleave basis. First the error values for interleave 0 are computed in the following order: $e_0^{(0)}, e_1^{(0)}, \dots, e_{n-2}^{(0)}, e_{n-1}^{(0)}$. The sum S_0 will be computed as the error values $e_i^{(0)}$ are computed by the correction logic. Next the error values for

interleave 1 are computed in the following order: $e_0^{(1)}, e_1^{(1)}, \dots, e_{n-2}^{(1)}, e_{n-1}^{(1)}$. The sum S_1 will be computed as the error values $e_i^{(1)}$ are computed. After both S_0 and S_1 have been computed, they are summed to give the transformed EDC syndrome.

FIG. 20 illustrates a circuit 2000 that computes S_0 , then S_1 , then the transformed EDC syndrome $S = S_0 + S_1$. S_0 and S_1 are computed by Horner's algorithm. Error values $e_i^{(j)}$ are received from the error correction unit 506 (FIG. 5) on the line 2002. These g-bit values are concatenated with g zeroes in two ways: the 2g-bit value $0 \& e_i^{(j)}$ is transferred on line 2006 and the 2g-bit value $e_i^{(j)} \& 0$ is transferred on line 2014. Both values are the inputs to a multiplexor 2018, whose output is controlled by a signal 2010 in such a way that $e_i^{(0)} \& 0$ is the output during the computation of S_0 and $0 \& e_i^{(1)}$ is the output during the computation of S_1 . The outputs of the multiplexor 2018 are the inputs to a standard circuit implementing Horner's algorithm. The Horner circuit consists of flip-flops 2012 and a constant multiplier 2004. After S_0 has been computed, that value is stored in the flip-flops

2016. After S_1 has been computed, it is XORed with (i.e. added to) the value stored in **2016** and the resulting value is the recomputed transformed EDC syndrome.

In more detail:

1) The flip-flops **2012** are given 0 as their initial value.

5 2) The value $e_0^{(0)}$ is transferred on line **2002** and the value $e_0^{(0)} \& 0$ on line **2006** passes through the multiplexor **2018** to the Horner evaluation circuit. The value $0 \cdot \alpha^{-1} + (e_0^{(0)} \& 0)$ is clocked into the flip-flops **2012**.

3) The value $e_1^{(0)}$ is transferred on line **2002** and the value $e_1^{(0)} \& 0$ on line **2006** passes through the multiplexor **2018** to the Horner evaluation circuit. The value
10 $(e_0^{(0)} \& 0) \cdot \alpha^{-1} + (e_1^{(0)} \& 0)$ is clocked into the flip-flops **2012**.

4) This process continues until the value $e_{n-1}^{(0)}$ is transferred on line **2002** and the value $e_{n-1}^{(0)} \& 0$ on line **2006** passes through the multiplexor **2018** to the Horner evaluation circuit. The value S_0 is clocked into the flip-flops **2012** and on the next clock cycle is transferred into the flip-flops **2016**.

15 5) The flip-flops **2012** are again given 0 as their initial value.

6) The value $e_0^{(1)}$ is transferred on line **2002** and the value $0 \& e_0^{(1)}$ on line **2006** passes through the multiplexor **2018** to the Horner evaluation circuit. The value $0 \cdot \alpha^{-1} + (0 \& e_0^{(1)})$ is clocked into the flip-flops **2012**.

7) The value $e_1^{(1)}$ is transferred on line **2002** and the value $0 \& e_1^{(1)}$ on line
20 **2006** passes through the multiplexor **2018** to the Horner evaluation circuit. The value $(0 \& e_0^{(1)}) \cdot \alpha^{-1} + (0 \& e_1^{(1)})$ is clocked into the flip-flops **2012**.

8) This process continues until the value $e_{n-1}^{(1)}$ is transferred on line **2002** and the value $0 \& e_{n-1}^{(1)}$ on line **2006** passes through the multiplexor **2018** to the Horner evaluation circuit. The value S_1 is clocked into the flip-flops **2012** and on the next
25 clock cycle the transformed EDC syndrome $S = S_0 + S_1$ can be transferred out from the circuit **2000**.

Other alternative embodiments of the present invention are envisioned. For
30 example, the above description of a third degree interleaved methodology can be expanded, to a four, five, six, and so on to an n^{th} degree of interleaving. Further, the

present invention may be implemented in any storage or communication device that employs an error-control coding algorithm based on Galois Fields. For example, the present invention may be implemented in a magnetic tape storage device. Numerous other changes may be made which will readily suggest themselves to those skilled in the art and which are encompassed in the spirit of the invention disclosed and as

5 defined in the appended claims.